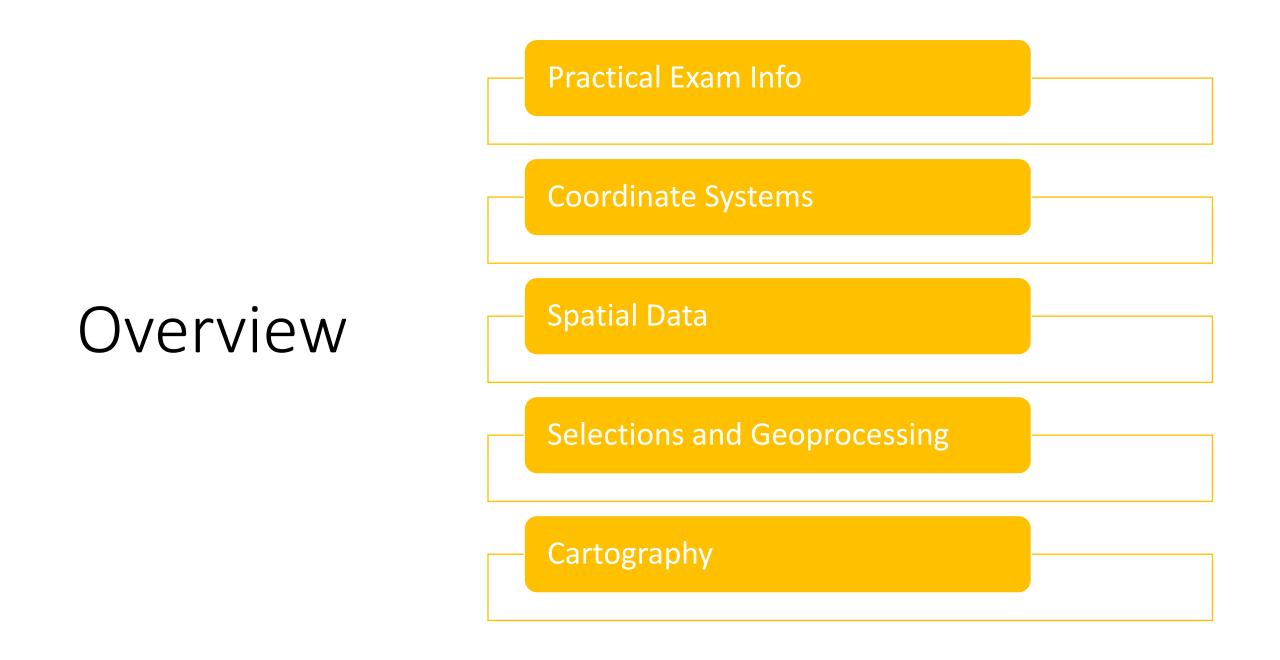
Deck 6: Midterm Review!

Intro to GIS – UMass Amherst – Michael F. Nelson



Announcements

- Final poster analytical proposal (checkpoint 2) is due next Monday!
 - Time is flying by.
 - There are some very cool projects this term!
 - All on-time submissions were graded, and feedback provided.
 - I'll do a sweep to catch any late assignments today.

Midterm Logistics

- The midterm will automatically open on Friday June 16th at 12:01 AM, and close on Friday June 23rd at 11:59PM. This gives you about 8 days to complete it.
- It is formatted as a Moodle assignment; there is no downloadable pdf.
 - You'll see the questions within the Moodle assignment page.
 - This is not meant to be a public-facing assignment.
- You'll submit a single pdf midterm report document.

Midterm Resources

• You can use:

- Your notes and old labs
- Google/Internet/ESRI Help
- Discussion with others in the class in public rooms during the lab periods.
- Moodle Midterm Forum
- You can't use:
 - Myself or the TA
 - Private communication with others in the class

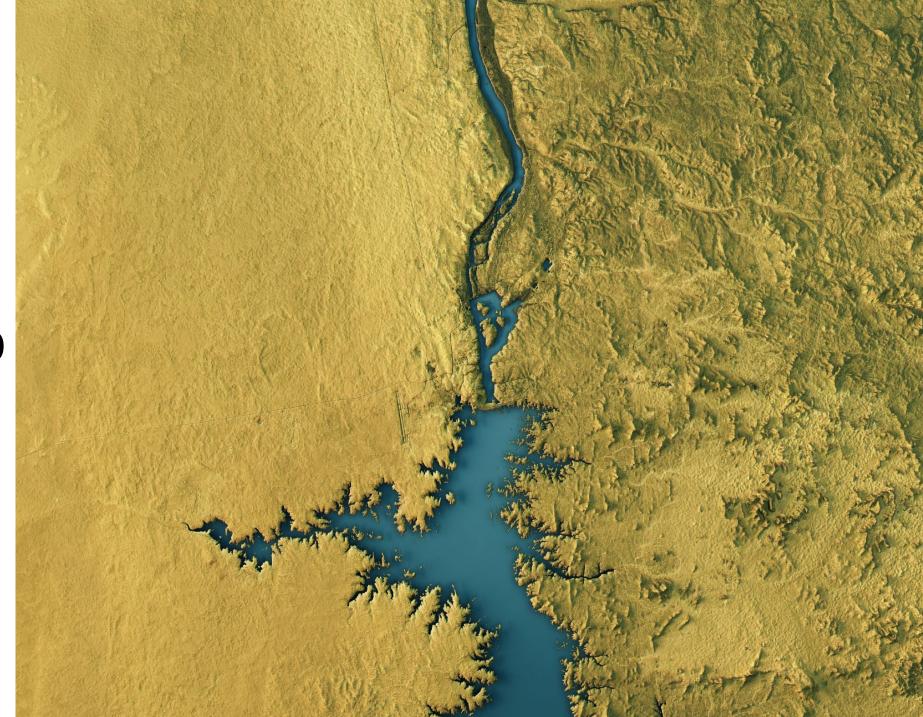
Midterm Resources

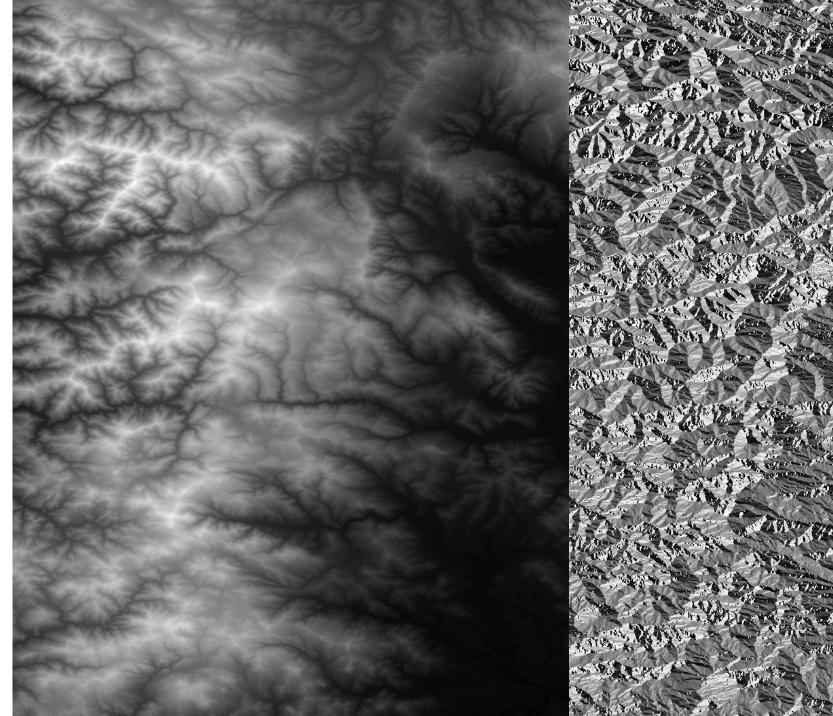
- All the material and practical skills you need to complete the midterm have been covered in the lectures and labs.
- Use the practice exam!
 - It contains an answer key you can use to check your work.
- Use the study guide.

Midterm Content

- There is no new material on the midterm!
- Practical skills:
 - Importing and manipulating data in ArcMap
 - Selections and geoprocessing tools
 - Mapmaking: remember the principles of good map design
- Concepts:
 - Everything we've covered, which is???
 - The lecture notes, practice materials, and labs are your best friends.
 - These review slides...!

Now, a map puzzler!

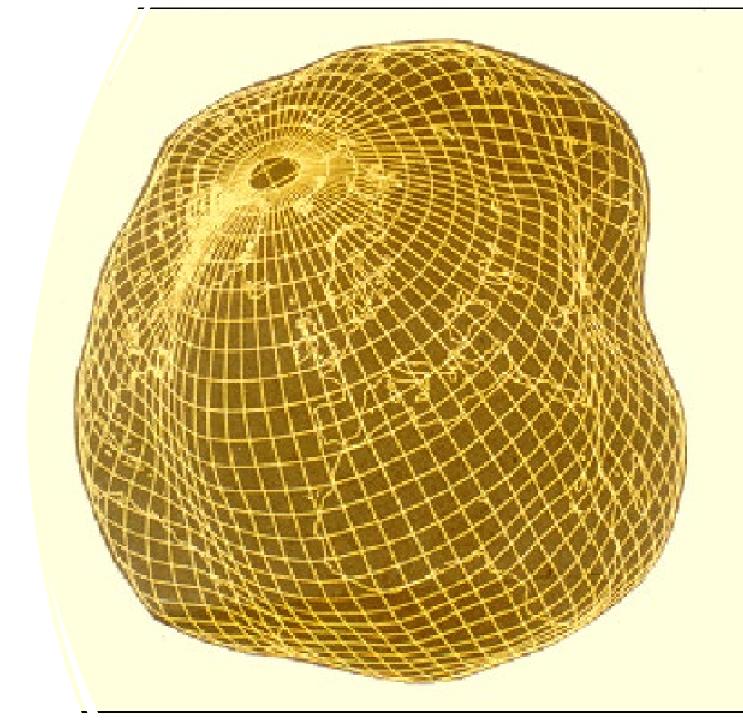




Review: Earth's Shape

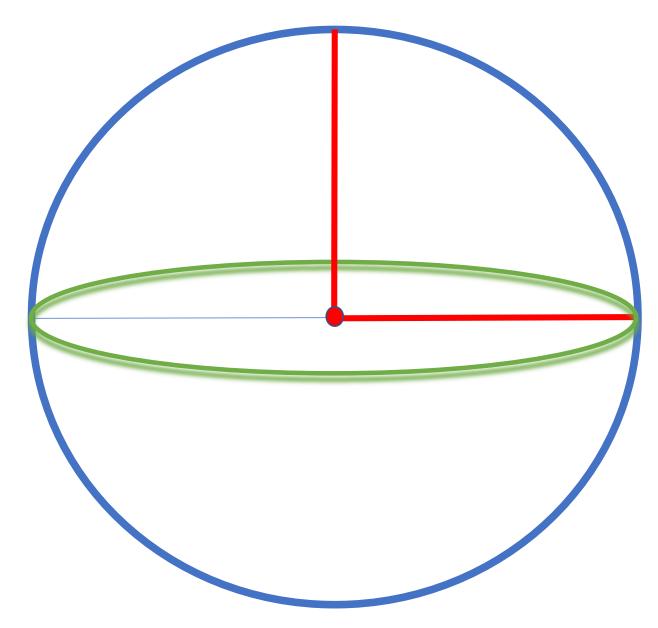
Coordinate Systems, Projections, and Maps

What is Earth's shape?



Model Thinking: A useful simplification of the earth's shape?

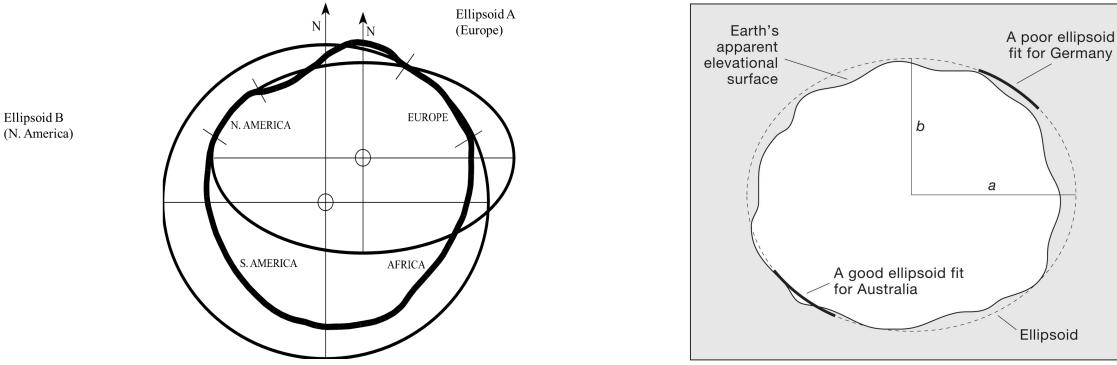
- Flat*?
- Sphere?
- Ellipsoid?
- Lumpy Space Potato?
- Geoid?



* The earth is not flat.

Local Ellipsoids

Different Ellipsoids are developed to fit the area of interest accurately over the area of interest

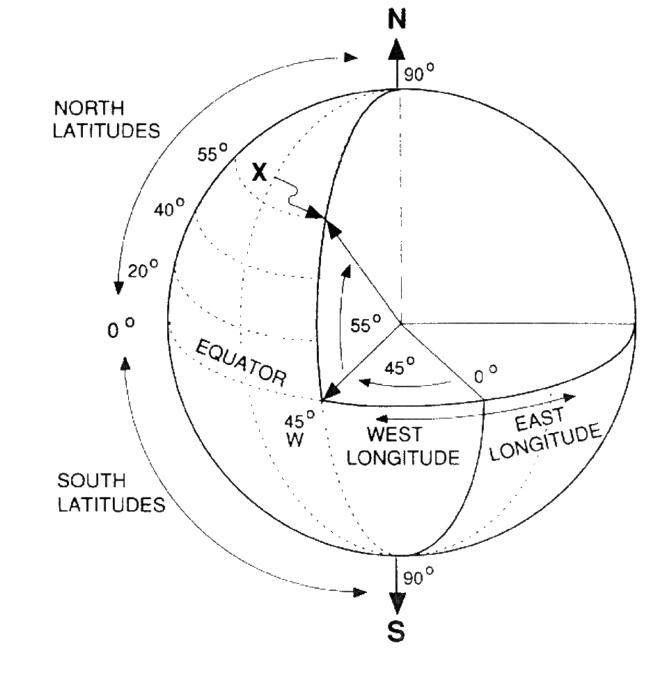


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Spherical Coordinate System (2D)

Latitude: degrees (°) North or South of the Equator

Longitude: degrees (°) East or West of The Prime Meridian



What is a Datum?

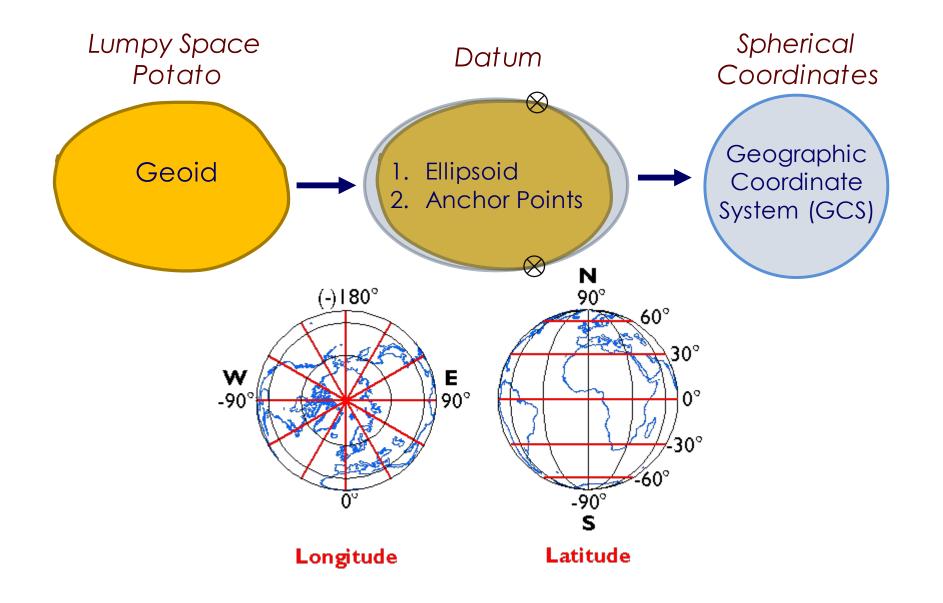
In surveying and geodesy, a **datum** is a reference point or surface against which position measurements are made, and an associated model of the shape of the earth for computing positions

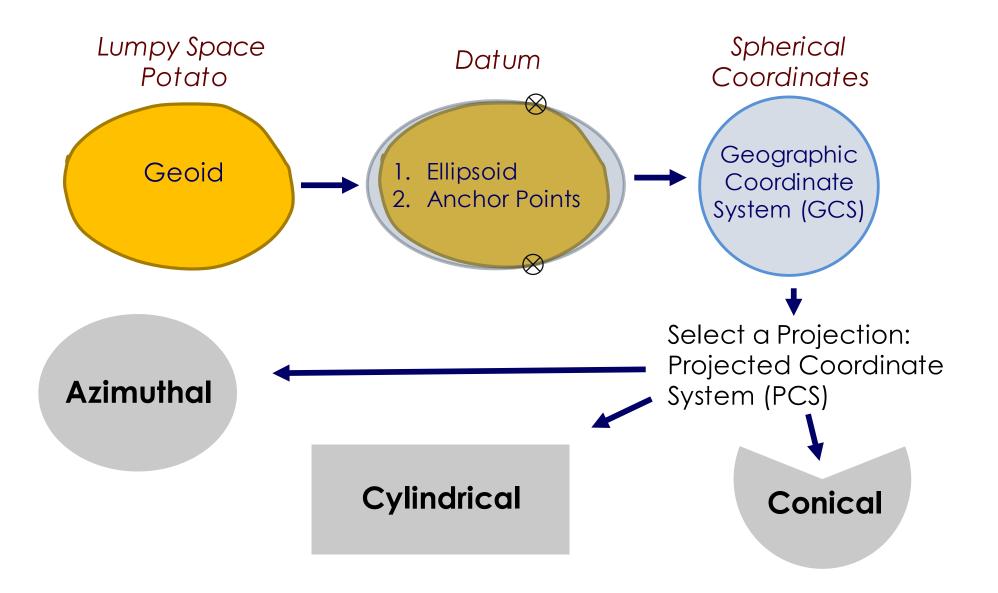
http://en.wikipedia.org/wiki/Geodetic system

- A datum is a reference system with **two** components:
 - A specified ellipsoid with a spherical coordinate system and an origin
 - A set of surveyed **points** and lines to anchor the ellipsoid
- There are *Regional* and *Global* Datums.

Coordinate Systems, Projections

- Geographic Coordinate System (GCS): uses degrees longitude and latitude.
 - 'Unprojected coordinates'
 - Not great for mapmaking. Hint: do not use a GCS for your final project posters!
- Projected Coordinate System (PCS): applies a mathematical function to the coordinates of a GCS.
 - 'Projected coordinates' or 'projections'
 - A PCS attempts to minimize, or manage, distortion.
 - Three main types: cylindrical, conical, planar (azimuthal)





Map Classes: maps can preserve:



Need projection info about your data?

... use the Source.

Layer Properties: Monta	na_	soils_utm_Clip			Х
General Metadata	~	Data Source		Set Data Source	
Source		Data Type	File Geodatabase Feature C	lass	
Elevation		Database	C:\Users\michaelnelso\Onel	Drive - University of N	N
Selection		Name	Montana_soils_utm_Clip	Ģ	
Display		Alias	· ·		-
Cache		Alias	Montana_soils_utm_Clip		- 11
Definition Query		Feature Type	Simple		
Time		Geometry Type	Polygon		
Range		Coordinates have Z value	No		
Indexes		Coordinates have M value	No		
Joins		Attachments	No Attachments		
Relates		Feature Binning	Disabled		
Page Query		Compression	Uncompressed		~
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Use the source (tab)

Coordinate System and Map Resources Lab 5 is all about coordinates!

Use the coordinate system supplement in Slide Deck 5.

Review: Spatial Data

Vector and Raster Data Models

Vector (Feature) Data

- Vectors can represent:
 - Points
 - Lines
 - Polygons
- All vector data are built from points (vertices)
 - Each point has x- and ycoordinates
- The vector data model associates locations and attributes.



Vector Data Model



The vector data model associates location data to attributes.

Vector paradigm uses the row-data paradigm for attributes.



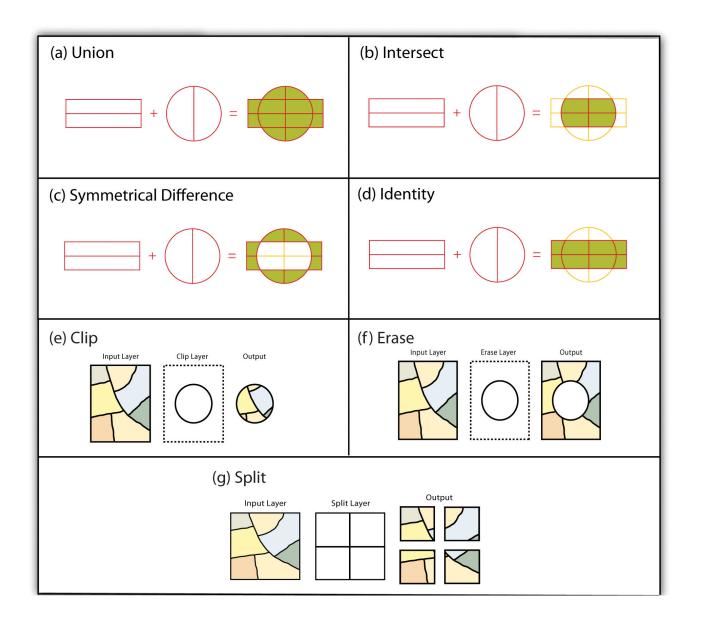
Location Data: stores the spatial information as vertices with explicit x- and y-coordinates.



Attribute: stores the associated data values. Attributes by themselves have no spatial information.

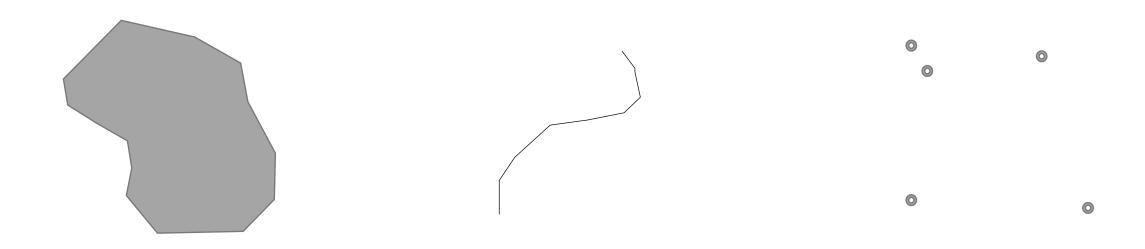


Feature: This is a spatial entity – combines location information with attributes. A feature may have zero or more attributes



Vector Operations

How should you represent a feature?



As a point?





As a polygon?

As a line?





The choice depends on your goals.

How are raster and vector different?



Raster vs. Vector

Vector: vertices and edges

- Location with explicit x and y coordinates.
- Transforming coordinate systems is reversible.
- Location and attribute data are separate, but associated, entities.

Raster: grid

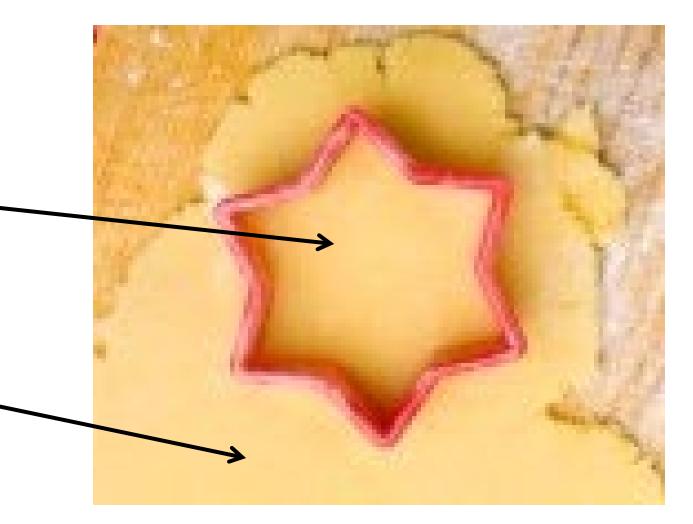
- Locations implicitly defined by corner coordinates and row/cell indices.
- Transforming is not reversible it's a 'lossy' operation. Think about resizing or rotating a digital image.
- Arc can temporarily display rasters in a different coordinate system.
- The location and attribute data are the same.

Manipulating Spatial Data

Selections and Geoprocessing

Let's take a quick poll!

Table				
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roads_in_MA_towns				
STREET_NAM	RT_NUMBER			
RAMP-RT 140 NB TO RT 195 EB				
RAMP-RT 140 NB TO RT 195 WB				
RAMP-RT 140 NB TO RT 95 NB				
RAMP-RT 140 SB TO RT 195 EB				
RAMP-RT 140 SB TO RT 195 EB				
RAMP-RT 140 SB TO RT 195 EB				
RAMP-RT 140 SB TO RT 195 WB				
RAMP-RT 140 SB TO RT 495 NB				
RAMP-RT 140 SB TO RT 95 NB				
RAMP-RT 140 TO RT 2 WB				
RAMP-RT 140 TO RT 2 WB				
RAMP-RT 140 TO RT 2 WB				
RAMP-RT 140 TO RT 24 NB				
RAMP-RT 140 TO RT 24 NB				
RAMP-RT 140 TO RT 24 NB				
RAMP-RT 16 EB TO RT 1 NB				
	1			
	out of 18081 Se			
roads_in_MA_towns				



Two classes

 of tools
 Selections
 Geoprocessi
 ng

Selections

• What sorts of questions can we answer?

Geoprocessing

• What sorts of questions can we answer?

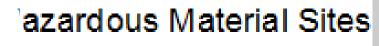
Which Geoprocessing Tools Have We Met So Far?

Buffer!

Dissolve options are important!

$ \in $	Buffer
• The Pairwise Buffer too	provides enhanced functionality or performance.
Parameters Environment	(
Input Features	
fields	- 🧰 🦯
Output Feature Class	
fields_Buffer	
* Distance [value or field]	Linear Unit
	Kilometers
Side Type	
Full	
Method	
Planar	
Dissolve Type	
No Dissolve	
No Dissolve	
Dissolve all output featur	s into a single feature
Discolve features using t	e listed fields' unique values or combination of values

What does buffering do?



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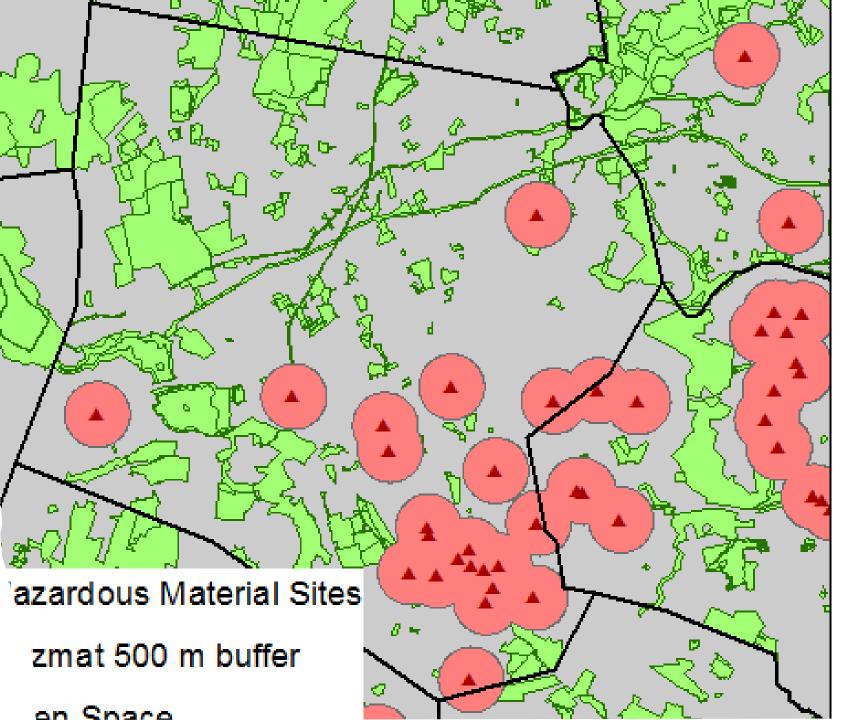
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Ωî,

zmat 500 m buffer

on Shaco

Is buffering faster for points, lines, or polygons?



Dissolve: should overlapping polygons be joined together in some way?

azardous Material Sites

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26

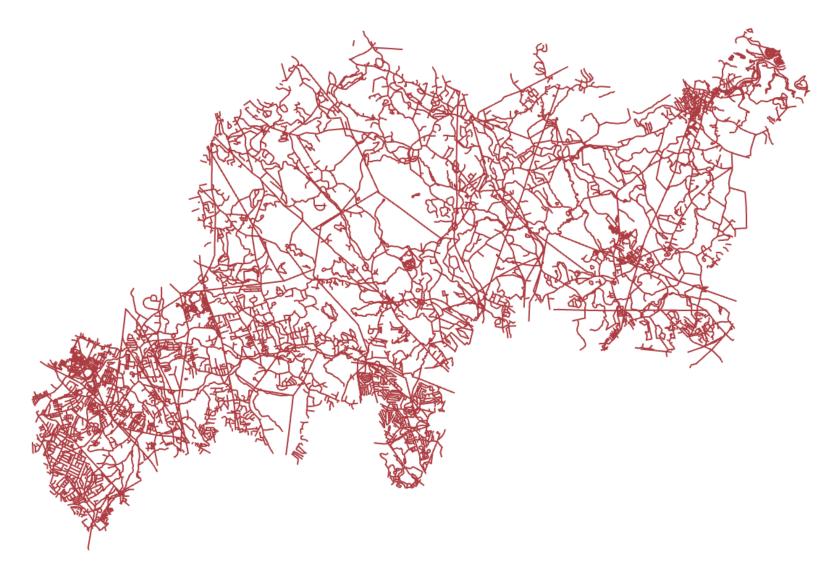
8 🖛

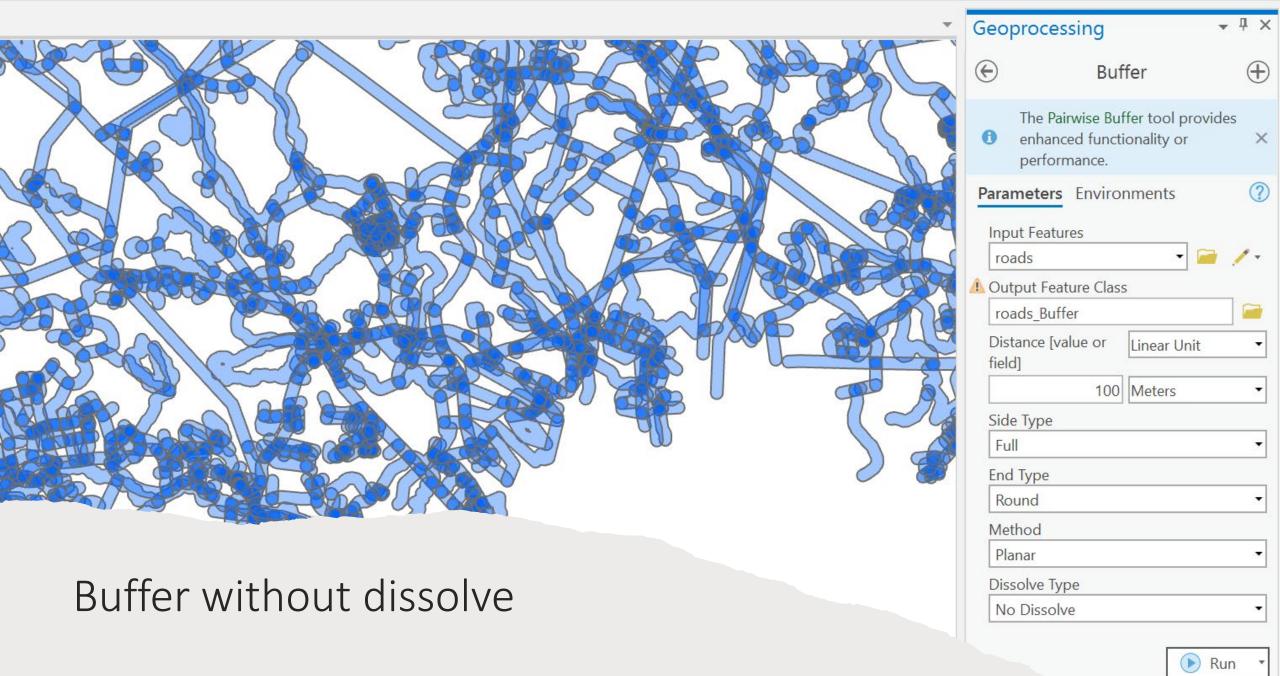
23<u>.</u>

zmat 500 m buffer

on Shaco

Let's buffer some roads!





processing

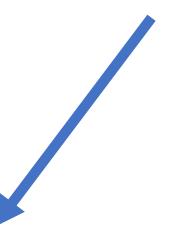
Buffer without dissolve: We get overlapping polygon bits... This is not usually what we want.

Buffer With Dissolve

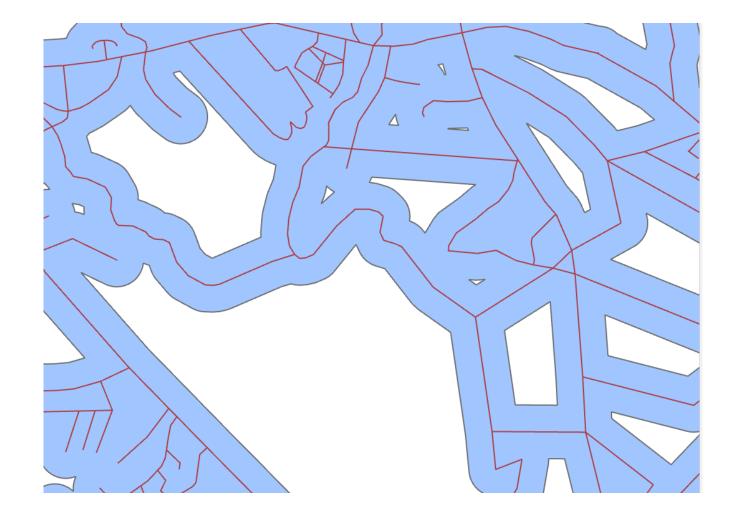
This is typically what we want, we end up with a single feature

 Buffer The Pairwise Buffer tool provides enhanced functionality or performance. Parameters Environments Input Features roads Output Feature Class roads_Buffer Distance [value or field] Linear Unit 100 Meters Side Type Full End Type Round Method Planar Dissolve Type Dissolve Type Dissolve all output features into a single feature Run 	Geoprocessing		→ ᡎ ×
performance. Parameters Input Features roads roads_Buffer Distance [value or field] Linear Unit 100 Meters Side Type Full Full End Type Round Method Planar Dissolve Type Dissolve Type Dissolve all output features into a single feature	$ \in $	Buffer	\oplus
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roads Image: Class roads_Buffer Distance [value or field] Linear Unit Image: Distance [value or field] Image: Distance [v	Parameters Environment	S	?
 Output Feature Class roads_Buffer Distance [value or field] Linear Unit 100 Meters Side Type Full End Type Round Method Planar Dissolve Type Dissolve all output features into a single feature 	Input Features		
roads_Buffer Distance [value or field] Linear Unit 100 Meters Side Type Full End Type Round Method Planar Dissolve Type Dissolve all output features into a single feature	roads		• 🧀 🦯 •
Distance [value or field] Linear Unit 100 Meters Side Type Full Full Ful Round Method Planar Dissolve Type Dissolve all output features into a single feature	A Output Feature Class		
100 Meters Side Type Full End Type Round Method Planar Dissolve Type Dissolve all output features into a single feature	roads_Buffer		
Side Type Full End Type Round Method Planar Dissolve Type Dissolve all output features into a single feature	Distance [value or field]	Linear Unit	-
Full End Type Round Method Planar Dissolve Type Dissolve all output features into a single feature		100 Meters	•
End Type Round • Method Planar • Dissolve Type Dissolve all output features into a single feature	Side Type		
Round Method Planar Dissolve Type Dissolve all output features into a single feature	Full		-
Method Planar Dissolve Type Dissolve all output features into a single feature	End Type		
Planar • Dissolve Type • Dissolve all output features into a single feature •	Round		-
Dissolve Type Dissolve all output features into a single feature	1 Method		
Dissolve all output features into a single feature	Planar		•
	Dissolve Type		
► Run ▼	Dissolve all output feature	es into a single feature	-
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🕟 Run 🔻			
			🕨 Run 🔻

Look here!



That's better!



Clip and Erase

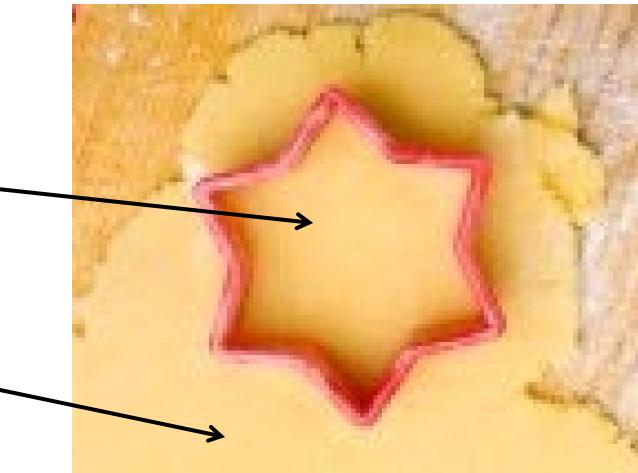
Clip keeps the info inside the shape

Erase keeps the info outside the shape

Clip and Erase

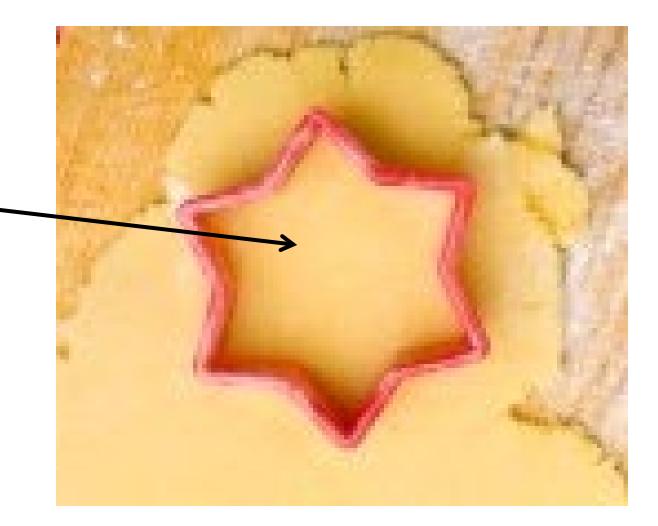
Clip keeps the info inside the shape

Erase keeps the info outside the — shape



Intersect

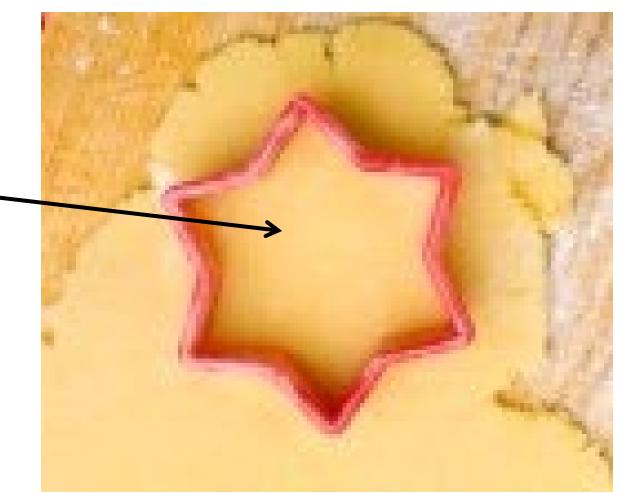
Intersect is like a clip (you end up with the inside), except you retain the attributes from <u>BOTH</u> shapefiles



Intersect

Intersect is like a clip (you end up with the inside), except you retain the attributes from <u>BOTH</u> shapefiles

Intersect will not be on the midterm



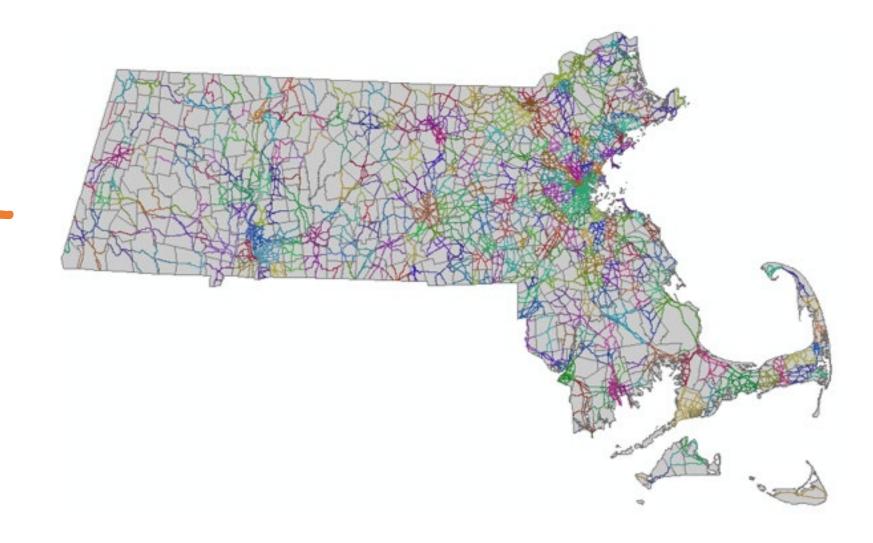
Intersect: Road segments within towns

Intersect combines attributes from two layers.

For example, you have two shapefiles:

- 1. Towns
- 2. Roads

More later, this isn't on the midterm.



Why is the summarize tool awesome?

1.7	21,10	16	₽_ № 1		Sort <u>A</u> scending Sort <u>D</u> escending <u>C</u> ustom Sort Hide Field Freeze/Unfreeze Fie	eld			Selected Featu	Iros: 49	3
	-	s_Towns_Inte		E L		у			Selected Feat	ines. 49	
	DL	TOIADDL	STREET		Statistics Summarize		0	CCD MCD	FIPS PLACE	POP1980	Р ^
1	0	0	Central Vermont Railr	•			15	005	01325	32804	
2	0	0		-	Fields		-15	005	01325	32804	
3	0	1	Long Plain Rd	×	Delete		15	005	01325	32804	
4	0	0		AMF	IERST	250	15	005	01325	32804	
5	0	1	Amherst Rd	AMF	HERST	250	15	005	01325	32804	
6	0	0		AMF	HERST	250	15	005	01325	32804	
7	0	0			IFDOT	250		005	04005	22004	

Aggregation is Awesome!

- Summarize will count features, aggregated by unique values
- It will also perform calculations like total length, area, etc!

5	Summary Statis	tics			?	Х
4	Input Table					-
4	Roads_Towns_Int	ersect			•	
	Output Table Roads_Towns_Int	tersect_Statis1				
	Statistics Field(s) Field 📀			Statistic Type		
	Shape_Lengt	h -	•	Sum		•
		•	·			•
	Case field 📀					
	TOWN					•
						•
					OK	

Aggregation

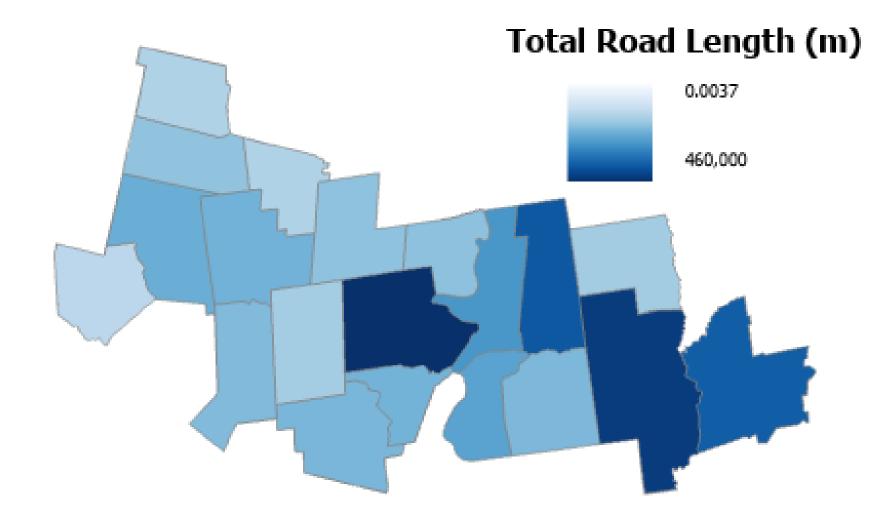
Summarize creates a table with:

- FREQUENCY:
- Total number of major road segments in that town.
- Sum_Shape_Length:
- Sum of the lengths of all major roads in that town.

Now we can make maps using the new attributes!

	Roads_Towns_Inte	ection: 🔓 🍕 📲		Rows: 🚛 -	 =
	OBJECTID_1 *		FREQUENCY	SUM_Shape_Length	
1	1	AMHERST	1786	392853.623731	
2	2	ASHFIELD	3	0.320316	
3	3	BECKET	5	0.024584	
4	4	BELCHERTOWN	1145	441612.336143	
5	5	CHESTER	12	0.079344	
6	6	CHESTERFIELD	577	223986.967671	
7	7	CONWAY	2	7.54363	
8	8	CUMMINGTON	461	188938.403677	
9	9	EASTHAMPTON	1140	222433.638458	
10	10	GOSHEN	509	148274.928635	
11	11	GRANBY	531	210462.644441	
12	12	HADLEY	788	280136.60819	

What is the name for this kind of map?



Selections

It's all about the options

Selection Options: Refining a Selection

Select from currently selected features:

- Create a subset of the features you've already selected.
- Usually creates a smaller selection

Add to current selection

Remove from current selection

Make sure thisbox is checked to use the already selected features

Select By Location					
Select features from one or more target layers based on their location in relation to the features in the source layer.					
Selection method:					
select from the currently selected features in					
select features from add to the currently selected features in remove from the currently selected features in select from the currently selected features in Ice_Rinks					
 Only show selectable layers in this list Source layer: Counties 					
Use selected features (1 features selected)					
Spatial selection method for target layer feature(s):					
intersect the source layer feature					
Apply a search distance 20000.000000 Meters					
About select by location OK Apply Close					

Selection Options: Refining a Selection

Select from currently selected features

Add to current selection

- Create a new selection criterion and add the new features to the current selection.
- May result in a bigger subset
 Remove from current selection

Make sure thisbox is checked to use the already selected features

Select By Location					
Select features from one or more target layers based on their location in relation to the features in the source layer.					
Selection method:					
select from the currently selected features in					
select features from add to the currently selected features in remove from the currently selected features in select from the currently selected features in					
☑ Ice_Rinks					
Only show calestable layers in this list					
Only show selectable layers in this list					
Source layer:					
Spatial selection method for target layer feature(s):					
intersect the source layer feature					
Apply a search distance					
20000.000000 Meters -					
About select by location OK Apply Close					

Selection Options: Refining a Selection

Select from currently selected features:

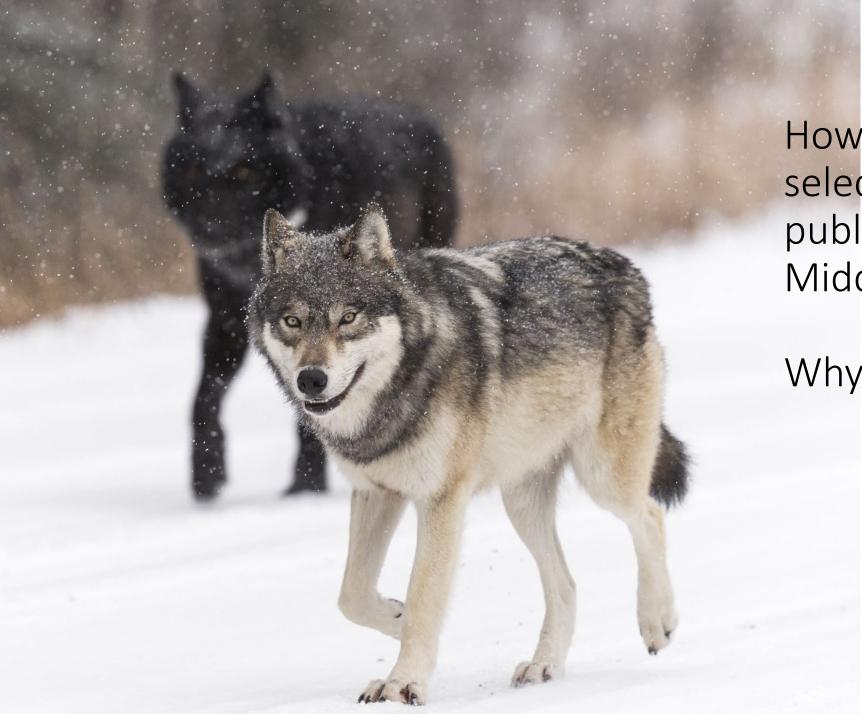
Add to current selection

Remove from current selection

- Create a new selection criterion and removes the newly selected features from the current selection.
- May result in a smaller subset.

Make sure this box is checked to use the already selected features

Select By Location					
Select features from one or more target layers based on their location in relation to the features in the source layer.					
Selection method:					
select from the currently selected features in					
select features from add to the currently selected features in remove from the currently selected features in select from the currently selected features in Ice_Rinks					
Only show selectable layers in this list					
Source layer:					
Spatial selection method for target layer feature(s):					
intersect the source layer feature					
Apply a search distance					
20000.000000 Meters -					
About select by location OK Apply Close					



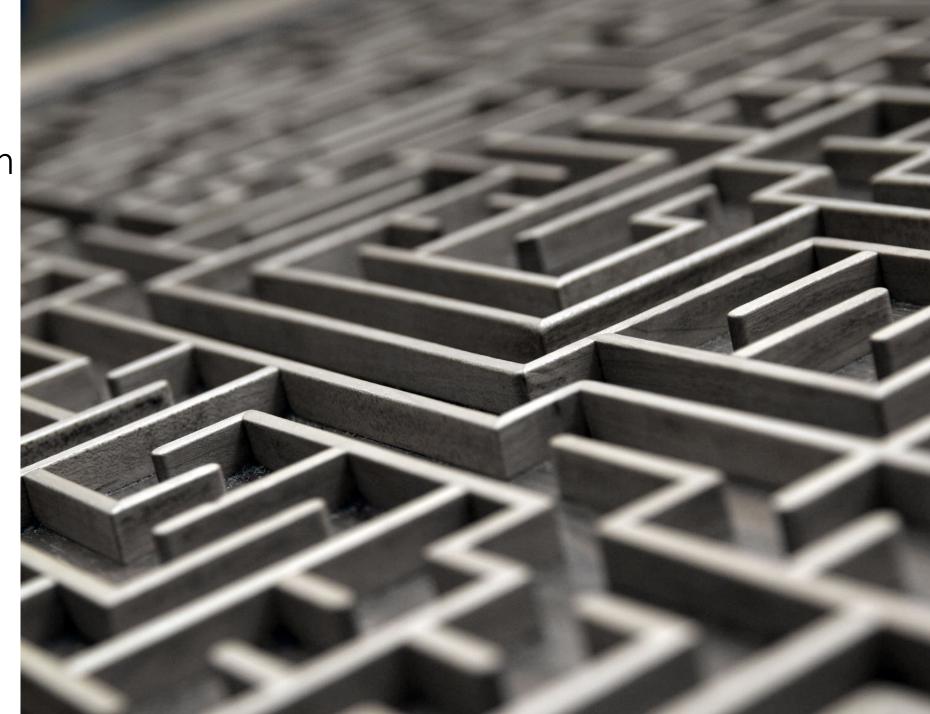
How could we use selection to find all public ice rinks in Middlesex county?

Why wolves?*

Silly AI!

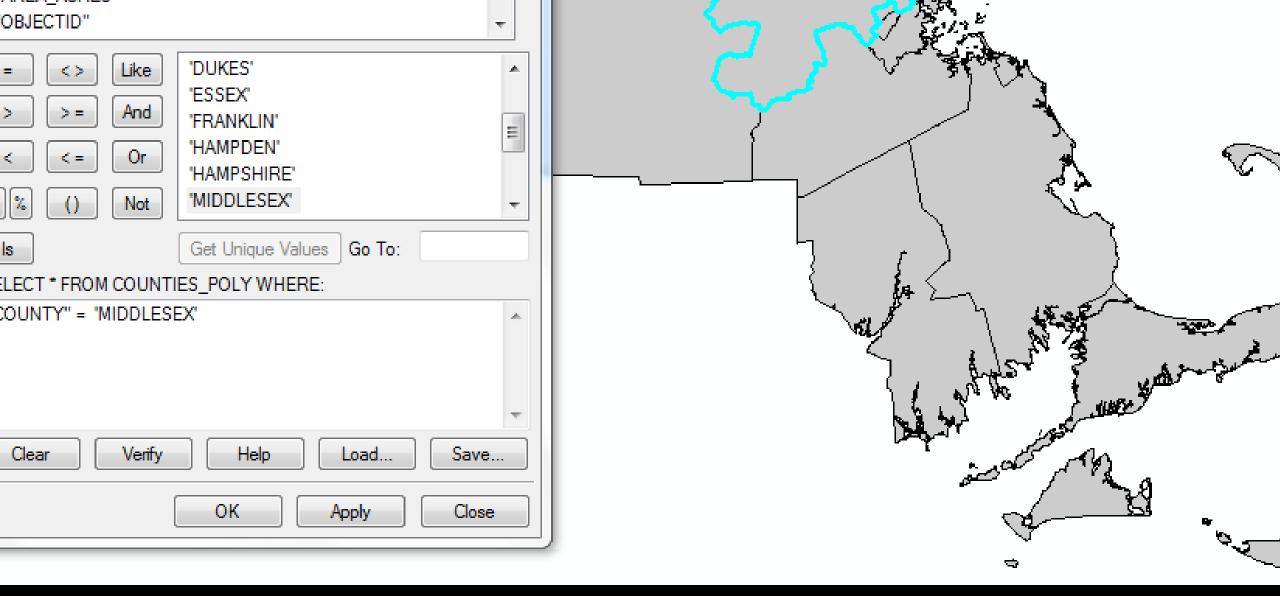
Selection by location and attribute

- We need to do 2 steps!
- Does the order matter?
- Do we use attribute or location selections?



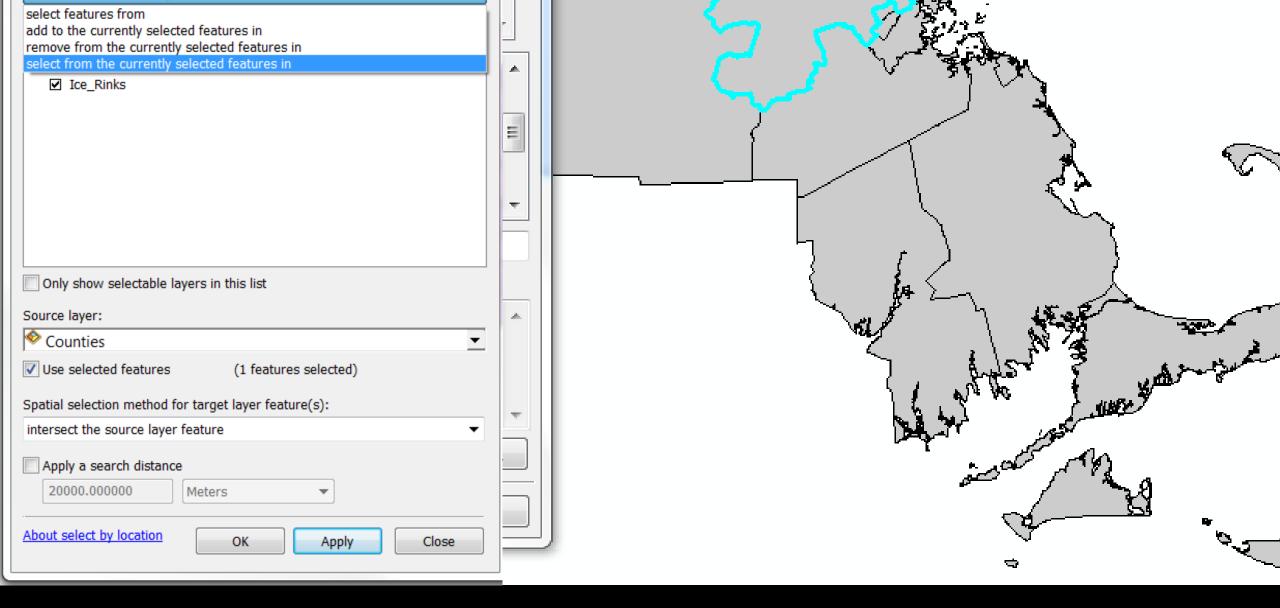
= <> Like 'DCR' 'DCRP' 'Public' 'Public' 'School' -% () Not Is Get Unique Values Go To: SELECT * FROM Ice_Rinks WHERE: "FACIL_TYPE" = 'Public' Clear Verify Help Load OK Apply Close	A de la de l
	e en

Select by attribute 1: SQL query for public rinks



Select by attribute 2: SQL query for Middlesex

* Note that this only works because the ice rinks have a county attribute



Select by Location: Middlesex County

Select by Location Public ice rinks located in Middlesex County

Selection Options:

- New selection
- Add to selection
- Remove from selection
- Select from selection

Make sure this box is checked to use the selected features

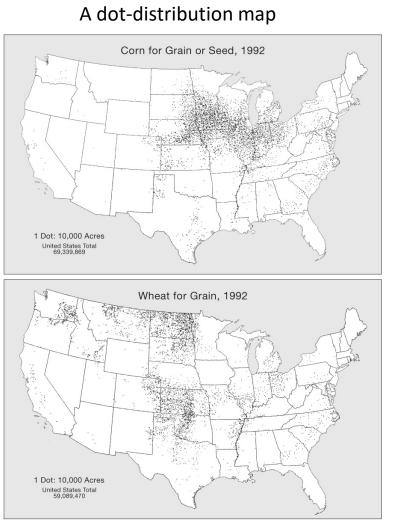
Select By Location	X
Select features from one or more target layers based on their location in relation to the features in the source layer.	n
Selection method:	
select from the currently selected features in	-
select features from add to the currently selected features in remove from the currently selected features in	
select from the currently selected features in Ice Rinks	
Only show selectable layers in this list	
Only show selectable layers in this list Source layer: Counties	•
Source layer:	•
Source layer:	•
Source layer: Counties Use selected features (1 features selected)	▼ ▼
Source layer: Counties Counties Use selected features (1 features selected) Spatial selection method for target layer feature(s): intersect the source layer feature Apply a search distance	•
Source layer: Counties Use selected features (1 features selected) Spatial selection method for target layer feature(s): intersect the source layer feature	•

Cartography

Basic Best Practices

Thematic Cartography

- Emphasize the spatial pattern of one or more geographic attributes
- Example: Dot density
 - Higher density of dots = greater agricultural production
 - Note: dots do not represent farms!



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Let's talk about dot density...

- Dot density can be difficult to understand and fussy to successfully implement, as you've seen in the grizzly bears lab!
- Dots do not represent actual points.
- A single dot does not usually represent a single individual.
 - That's why we need the legend to tell us what a dot represents.



Let's talk about dot density...

- The 'density' of dots = approximate number of dots in a unit of map area.
- The density is scaled by some numeric attribute.
 - Two polygons of different sizes with the same value for the attribute will have the same density but will have different numbers of dots.
- Dots are randomly placed within polygons. Arc uses a random number generator to place them. If you re-do the dot density symbology, dots will be in different locations.

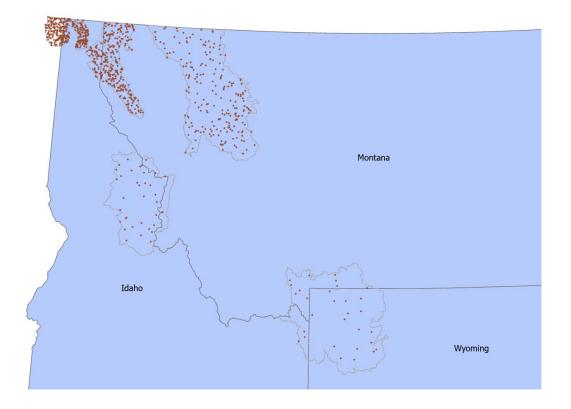


Dots and Bears

- The lab asks for dot density scaled by bears per km2.
 - Not the bear population!
 - There is a terminology clash: 'density'
 - Dot density: the symbology used on the map. The density of dots is proportional to the bear density.
 - Bear density: the number of bears per km2. This is a property of polygons within the recovery zones layer.
 - Is this confusing?!!? Yes!

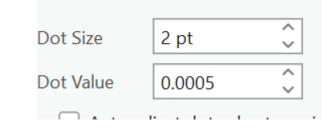
Density and Bears

	grizone.zone_inalite	Alea_KIIIZ	DEARS	Pop. Density
1	Selkirk Mountains	2889.29	515	0.178244
2	Cabinet-Yaak	6682.66	1125	0.168346
3	Northern Continental	23130.4	2450	0.105921
4	Bitterroot Mountains	13809.8	250	0.018103
5	Greater Yellowstone	24026.7	360	0.014983



Notice the extreme differences in dot density.

- Selkirk density is more than 10 times the density of Yellowstone.
- Extreme difference in value makes dot density difficult to resolve.
- Small pop density values mean you have to use a small dot value.

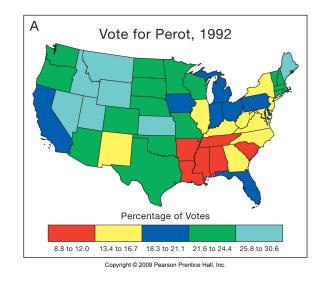


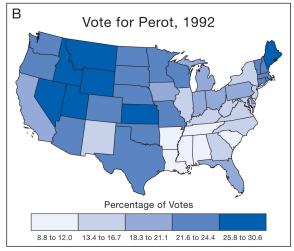
Thematic Cartography: Choropleths

Use color to emphasize theme: population density, family income, daily temperature maximums, etc.

Choropleth: color is proportional to a numerical value

- Value (from HSV) is proportional to Perot support.
- Color becomes thematically informative



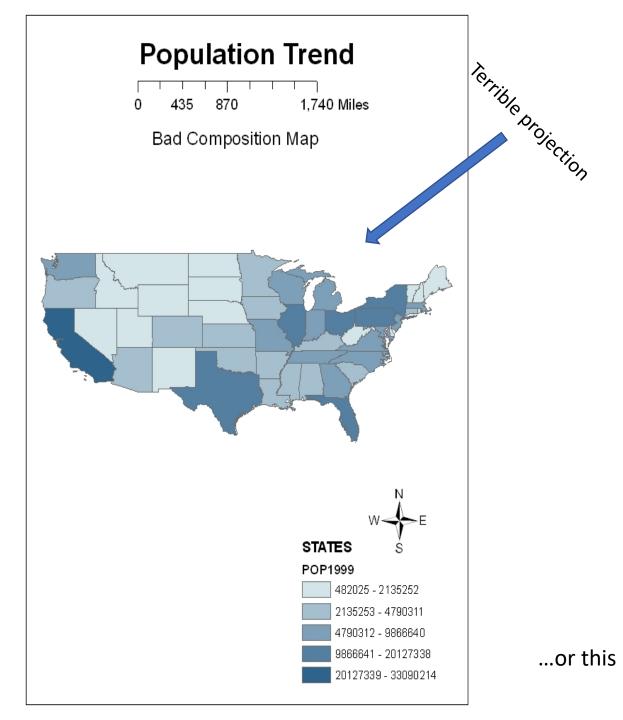


Copyright © 2009 Pearson Prentice Hall, Inc

Composition refers to position of elements on a map

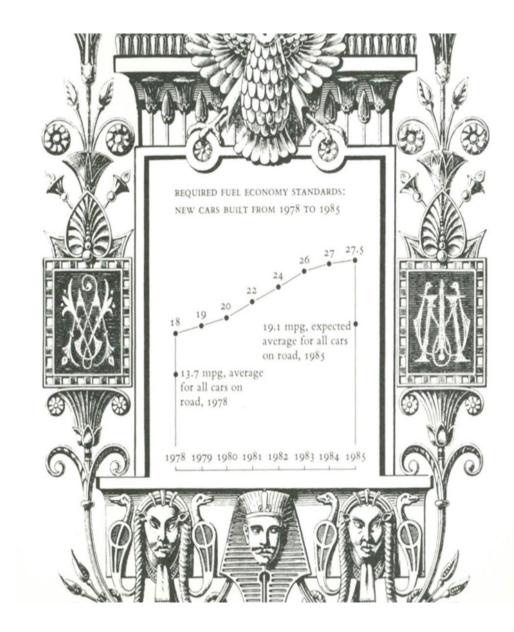
Composition: Avoid excess white space

Like this...



Composition and Clarity: Reduce Distractions

- Do not decorate your results!
- Make your results the focus

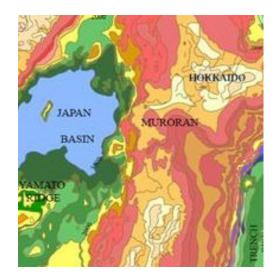


Map Design: Clarity and intuition

• Use intuitive colors schemes and appropriate cropping



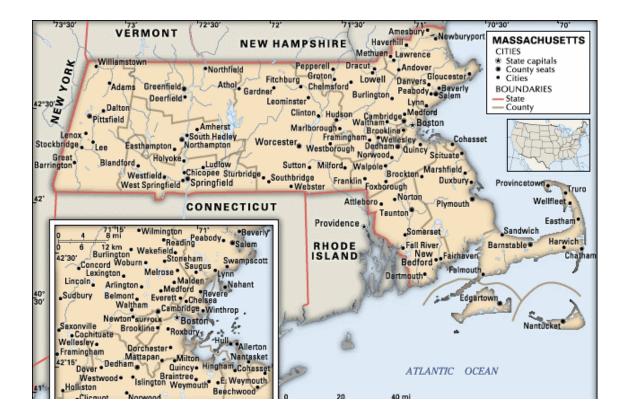




Maps are representations, i.e., abstractions, of reality When making a map, you have:

- Control over content
- Control over area
- Control over emphasis
- Topology

Control over Content

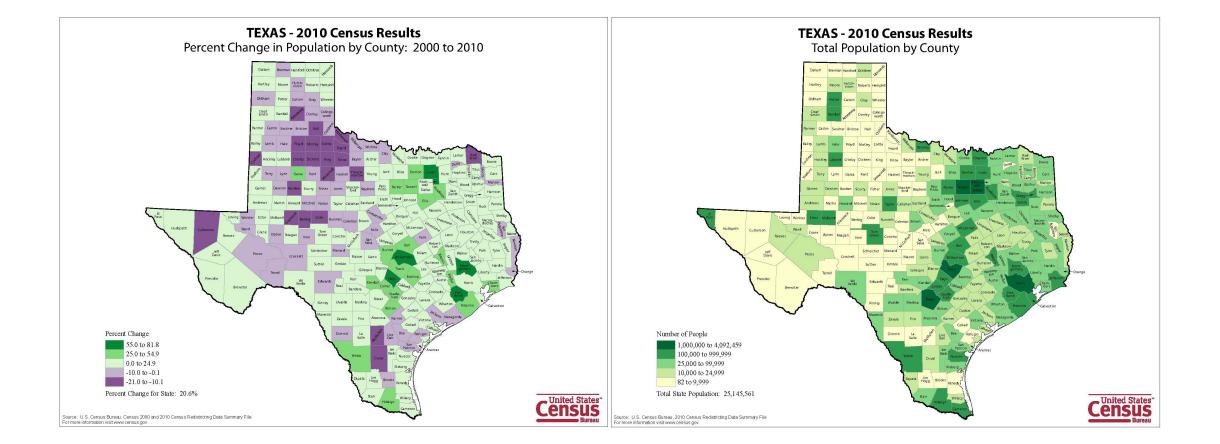




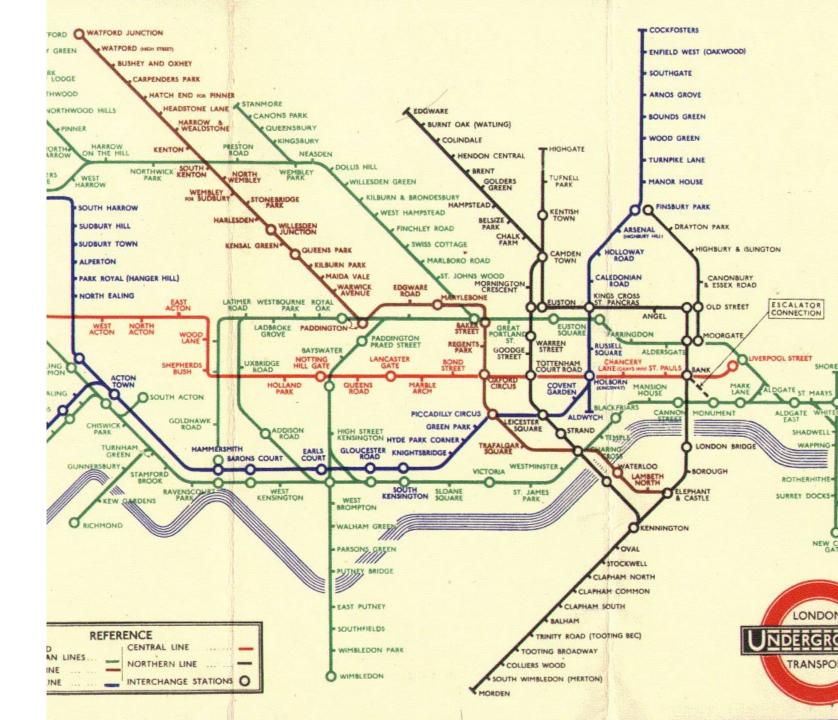
Control over Area



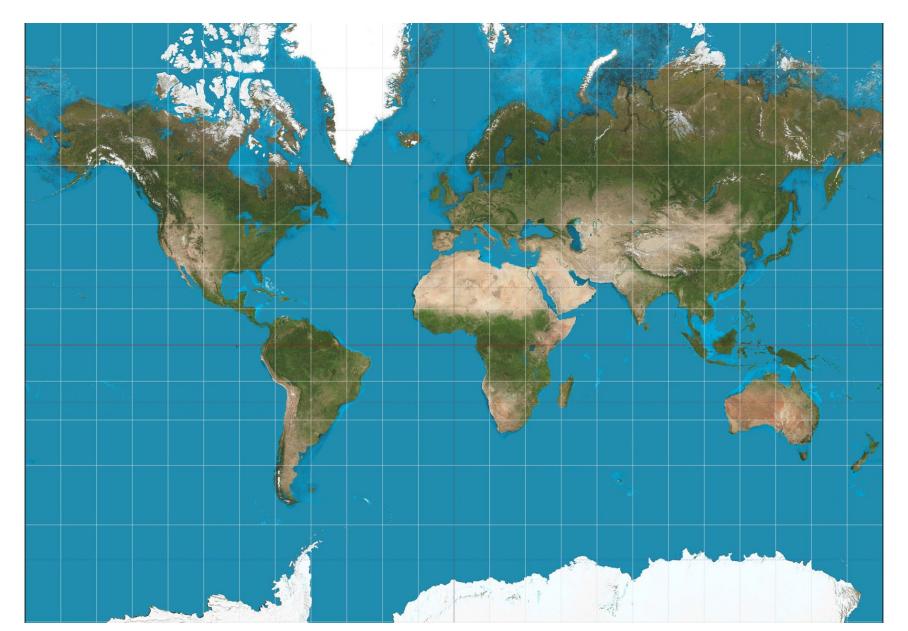
Control over Emphasis



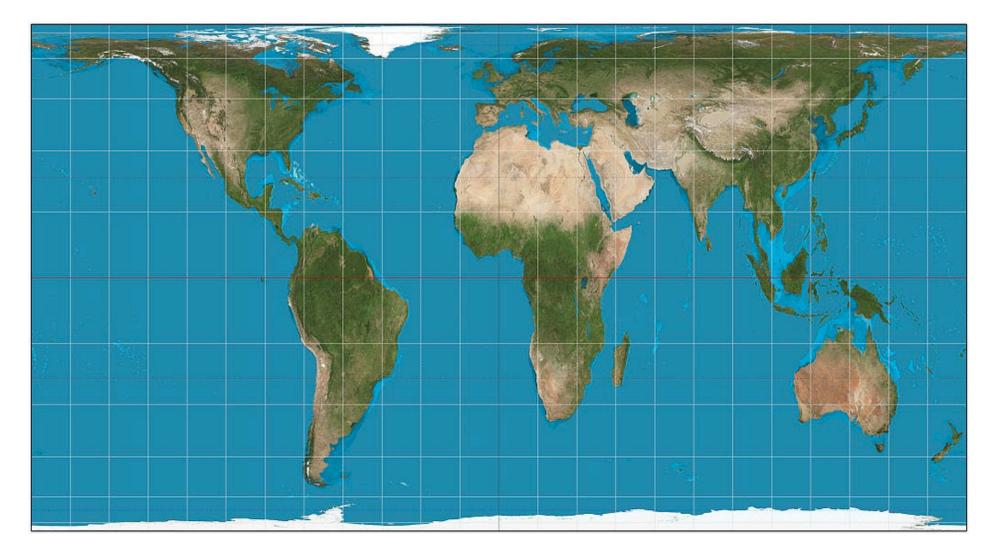
Analog of the real world (Topology)



Mercator Projection – reality?



Equal Area Mercator Projection – a different form of reality?



Final Projects

Methods Outline and Examples

Outline and Analytical Proposal

Use our feedback to refine your project idea.

 You'll need to narrow it down to a small number of *specific* questions or goals.
 Find your data sources!

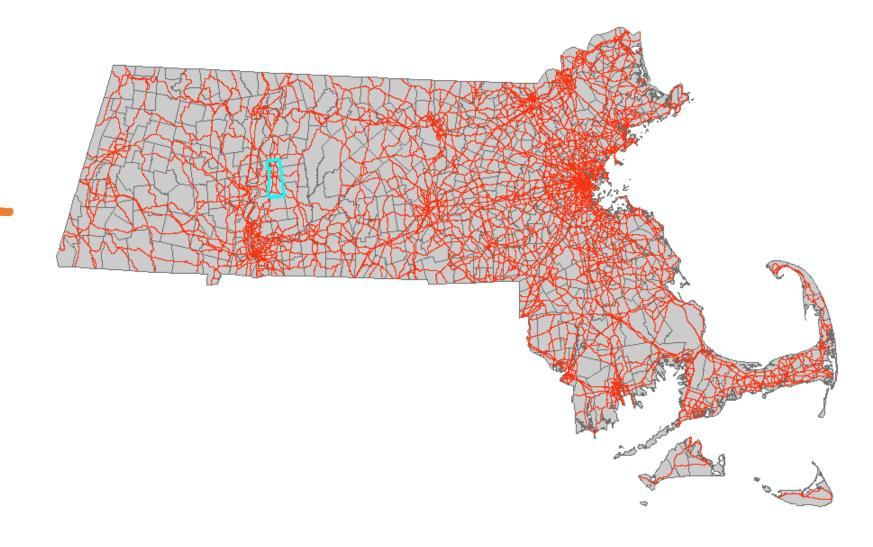
Intersections

Intersections in further detail

Intersections aren't on the midterm, so I glossed over them in the previous lecture. The next few slides contain an optional, more detailed explanation of the motivation and an example.

What is the total length of roads in Amherst?

What steps could you use to find out?

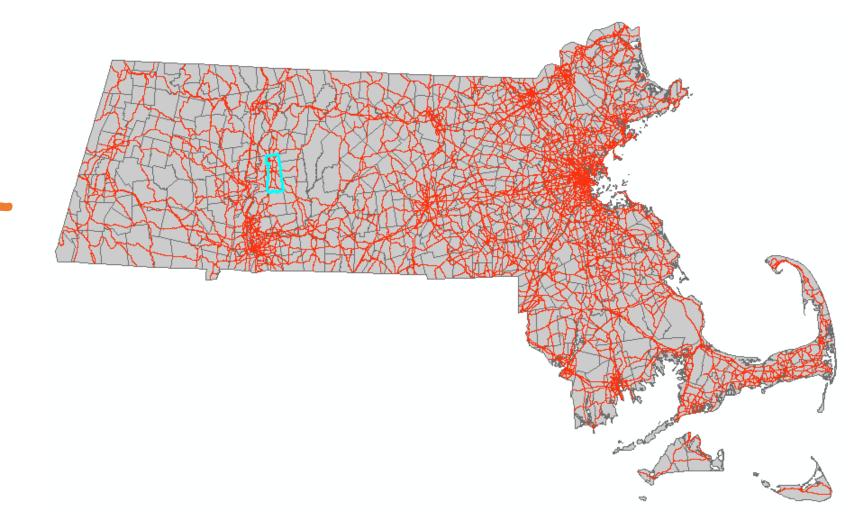


What is the total length of roads in Amherst?

What steps could you use to find out?

You have two layers:

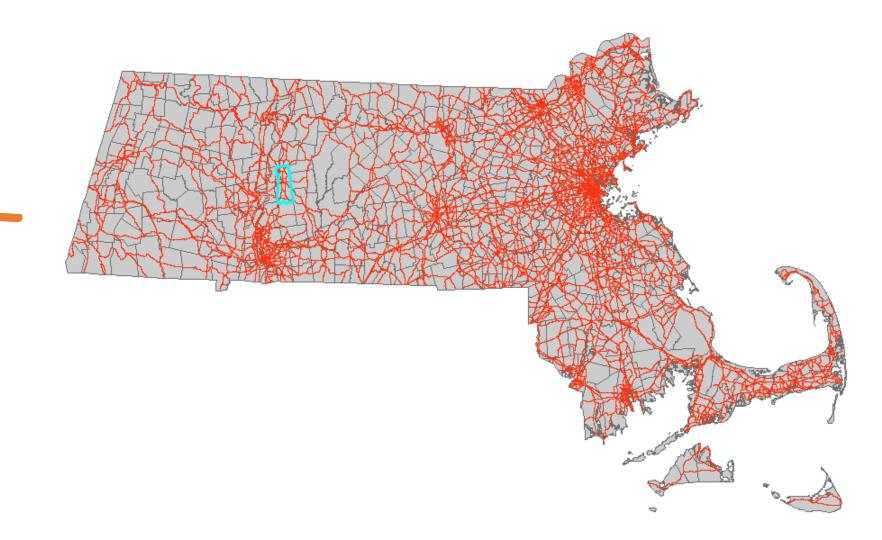
- 1. Towns
- 2. Roads



What is the total length of roads in Amherst?

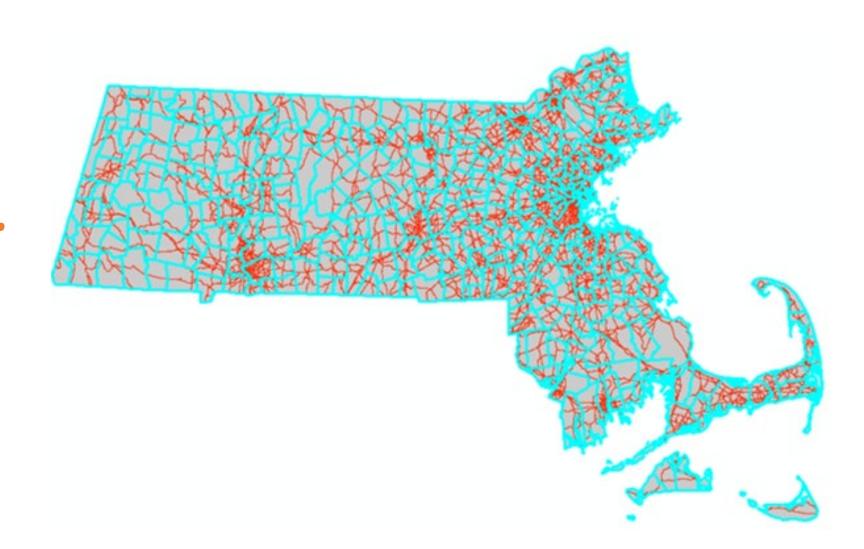
A possible workflow:

- 1. Select the Amherst polygon from the towns layer.
- 2. Clip roads by Amherst.
- 3. Calculate lengths of clipped road segments.
- 4. Calculate length sum with he 'Statistics' tool.



What is the total length of roads in each town in MA?

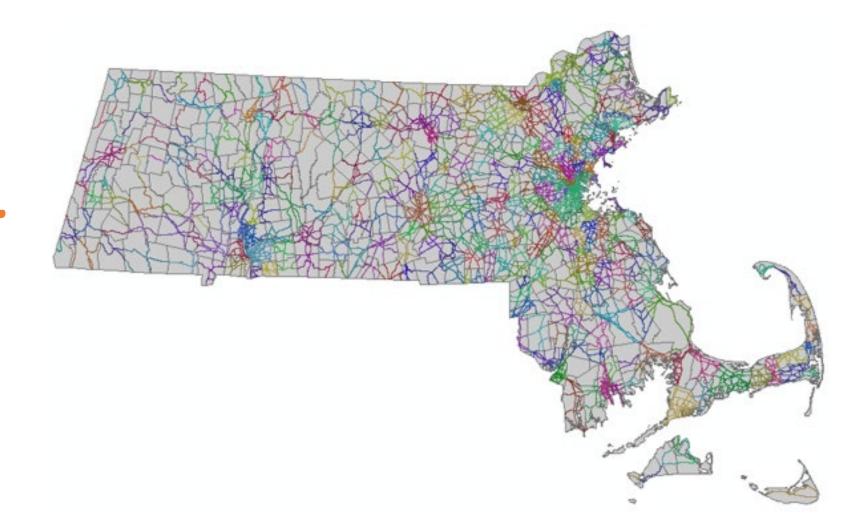
- More complicated question.
- How could you find out?



Road segments within towns

You have two shapefiles:

- 1. Towns
- 2. Roads



Major Roads in MA

Attribute table **before** intersection

• There are 15819 major roads

EC	TMAJRO	ADS_ARC		
Г	CLASS	ADMIN_TYPE	STREET_NAME	RT_NUMB
	3	2	COLLEGE HIGHWAY	202
	2	2	MEMORIAL DRIVE	3
	2	2	MYSTIC STREET	3
	2	2	MYSTIC STREET	3
	2	2	ALEWIFE BROOK PARKWAY	3
	2	2	ALEWIFE BROOK PARKWAY	3
	2	2	CONCORD AVENUE	3
	2	2	CONCORD AVENUE	3
	2	2	FRESH POND PARKWAY	3
	2	2	FRESH POND PARKWAY	3
	3	2	ALEWIFE BROOK- CONCORD AVE ROTARY	3
	3	2	ALEWIFE BROOK PARKWAY	3
	3	2	FRESH POND PARKWAY	3
	3	2	FRESH POND PARKWAY	3
	3	2	SOZIO ROTARY	3
	3	2	SOZIO ROTARY	3
	1	<u>^</u>	11.00.00005770 AV 55005	
Ľ.		0	(0 out of 15819 Selected)	

Towns in MA

Attribute table **before** intersection

• There are 631 towns.

то	WNS_	POLY					
Т	FID	Shape *	OBJECTID	TOWNS_ID	TOWN_ID	TOWN	FIPS_ST
•	0	Polygon	1	1	259	SALISBURY	2
	1	Polygon	2	2	7	AMESBURY	2
	2	Polygon	3	3	180	MERRIMAC	2
	3	Polygon	4	4	206	NEWBURYPORT	2
	4	Polygon	5	5	128	HAVERHILL	2
	5	Polygon	6	6	324	WEST NEWBURY	2
	6	Polygon	7	7	206	NEWBURYPORT	2
	7	Polygon	8	8	206	NEWBURYPORT	2
	8	Polygon	9	9	205	NEWBURY	2
	9	Polygon	10	10	206	NEWBURYPORT	2
	10	Polygon	11	11	206	NEWBURYPORT	2
	11	Polygon	12	12	205	NEWBURY	2
	12	Polygon	13	13	205	NEWBURY	2
	13	Polygon	14	14	181	METHUEN	2
	14	Polygon	15	15	116	GROVELAND	2
	15	Polygon	16	16	205	NEWBURY	2
		<u>.</u> .					-

Road Segments in Towns

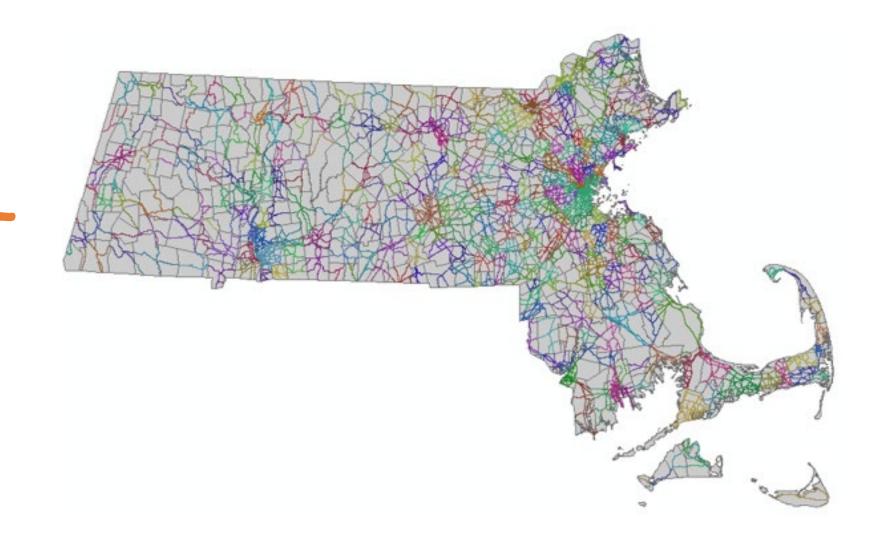
Attribute table **after** intersection

- There are 18081 features.
- What does a feature represent?

F	ads_in_MA_towns STREET_NAM	RT_NUMBER	TOWNS_ID	TOWN_ID	TOWN	FIPS_
H	RAMP-RT 140 NB TO RT 195 EB		566	201	NEW BEDFORD	
F	RAMP-RT 140 NB TO RT 195 WB		566	201	NEW BEDFORD	
F	RAMP-RT 140 NB TO RT 95 NB		388	99	FOXBOROUGH	
F	RAMP-RT 140 SB TO RT 195 EB		566	201	NEW BEDFORD	
	RAMP-RT 140 SB TO RT 195 EB		566	201	NEW BEDFORD	
F	RAMP-RT 140 SB TO RT 195 EB		566	201	NEW BEDFORD	
F	RAMP-RT 140 SB TO RT 195 WB		566	201	NEW BEDFORD	
F	RAMP-RT 140 SB TO RT 495 NB		413	167	MANSFIELD	
	RAMP-RT 140 SB TO RT 95 NB		388	99	FOXBOROUGH	
	RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
	RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
	RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
	RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
	RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
Г	RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
	RAMP-RT 16 EB TO RT 1 NB		200	248	REVERE	

Road segments within towns

 Segments symbolized by town



What is the total length of roads in each town in MA?

Our original question

• We could use brute force to manually select features that match each of the 631 towns, or...

STREET NAM	RT_NUMBER	TOWNER	TOWN ID	TOWN	CID(
STREET_NAM	_	TOWNS_ID	TOWN_ID		FIPS
RAMP-RT 140 NB TO RT 195 F		566	201	NEW BEDFORD	_
RAMP-RT 140 NB TO RT 195		566	201	NEW BEDFORD	
RAMP-RT 140 NB TO RT 95 N		388	99	FOXBOROUGH	
RAMP-RT 140 SB TO RT 195 F		566	201	NEW BEDFORD	2
RAMP-RT 140 SB TO RT 195 B		566	201	NEW BEDFORD	
RAMP-RT 140 SB TO RT 195 F	B	566	201	NEW BEDFORD	A
RAMP-RT 140 SB TO RT 195	WB	566	201	NEW BEDFORD	
RAMP-RT 140 SB TO RT 495 I	NB	413	167	MANSFIELD	
RAMP-RT 140 SB TO RT 95 N	3	388	99	FOXBOROUGH	
RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
RAMP-RT 16 EB TO RT 1 NB		200	248	REVERE	
	"	000		01151 OF 1	

The Power of Summarize and Intersect!

Two great tastes that taste great together.

Why is the summarize tool awesome?

0 0	• 🖶 • 🏪 🌄	V 🗄 🗙						
roa	ds_in_MA_towns							
Т	length_km	STREET_NAM	RT_NUMBER	TOWNS_ID	TOWN_ID	TOWN	FI	PS_STCO LCCD_MCDL_FIPS_PLACE
	1.5606	MASSACHUSETTS TURNPIKE	90	284	328	WESTBOROUGH	1	Sort Ascending
	10.6476	MASSACHUSETTS TURNPIKE	90	342	329	WESTFIELD	Ŧ	Sort Descending
Τ	10.658	MASSACHUSETTS TURNPIKE	90	342	329	WESTFIELD		-
I	0.012797	MASSACHUSETTS TURNPIKE	90	266	198	NATICK		Advanced Sorting
I	5.84281	MASSACHUSETTS TURNPIKE	90	229	333	WESTON		Summarize
I	0.012877	MASSACHUSETTS TURNPIKE	90	266	198	NATICK	100	0
I	5.8184	MASSACHUSETTS TURNPIKE	90	229	333	WESTON	2	Statistics
I	0.003434	MASSACHUSETTS TURNPIKE	90	325	227	PALMER		Field Calculator
Т	1.685	MASSACHUSETTS TURNPIKE	90	352	339	WILBRAHAM		Coloridate Constant
Т	0.003435	MASSACHUSETTS TURNPIKE	90	325	227	PALMER		Calculate Geometry
T	0.000167	MASSACHUSETTS TURNPIKE	90	333	161	LUDLOW		Turn Field Off
T	1.68571	MASSACHUSETTS TURNPIKE	90	352	339	WILBRAHAM		
Т	1.42257	MASSACHUSETTS TURNPIKE	90	234	35	BOSTON		Freeze/Unfreeze Column
	0.178536	MASSACHUSETTS TURNPIKE	90	234	35	BOSTON	×	Delete Field
	0.395168	MASSACHUSETTS TURNPIKE	90	234	35	BOSTON	~~	
	0.929562	MASSACHUSETTS TURNPIKE	90	231	35	BOSTON	6	Properties
4	0 700070		00		05	DOOTON		05005 1 440 1 07000
14	< 0 ►	▶ ● (0 out of 18081 Select	ed)					

Aggregation

- Summarize will count features, aggregated by unique values
- It will also perform calculations like total length, area, etc!

Summarize 2 X
Summarize creates a new table containing one record for each unique value of the selected field, along with statistics summarizing any of the other fields.
1. Select a field to summarize:
TOWN
Choose one or more summary statistics to be included in the output table:
 ♥ FIPS_COUNT ♥ SHAPE_AREA ♥ SHAPE_LEN ■ length_km ■ Minimum ■ Maximum
 Average ✓ Sum Standard Deviation Variance
 Specify output table: C:\Users\Bethany\Desktop\Shapefiles\Sum_Output.dbf
Summarize on the selected records only About Summarizing Data OK

Aggregation

Summarize creates a table with:

Count_TOWN:

• Total number of major road segments in that town.

Sum_length_km:

• Sum of the lengths of all major roads in that town.

Are we finished?

📰 🕶 🖶 📲 🌄 🖾 🐠 🗙 Sum_Output						
	OID	TOWN	Count_TOWN	Sum_length_l		
H	1	ABINGTON	21	23.14		
	2	ACTON	38	47.4		
	3	ACUSHNET	9	24.0		
	4	ADAMS	8	10.2		
	5	AGAWAM	57	63.		
	6	ALFORD	1	2.3		
	7	AMESBURY	57	47.5		
	8	AMHERST	89	74.1		
	9	ANDOVER	125	124.4		
	10	AQUINNAH	3	5.5		
	11	ARLINGTON	80	42.2		
	12	ASHBURNHAM	16	29.0		
	13	ASHBY	11	18.6		
	14	ASHFIELD	13	30.2		
	15	ASHLAND	24	23.1		
	16	ATHOL	47	45.9		
	17	ATTLEBORO	86	95.3		
	40	AUDUDN	00	70 7		

What is the total length of roads in each town in MA?

We now have a total road length for each town...

how could we **join** these measurements to our towns attribute table?

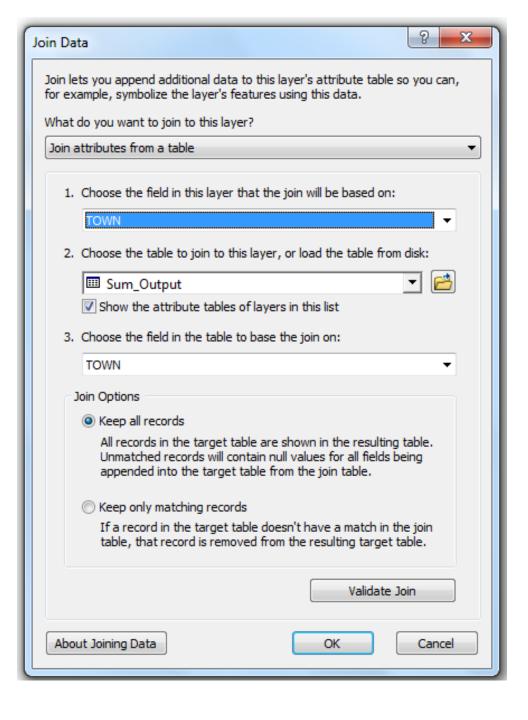
- 1	ds_in_MA_towns	1				
	STREET_NAM	RT_NUMBER	TOWNS_ID	TOWN_ID	TOWN	FIPS
- 1	RAMP-RT 140 NB TO RT 195 EB		566	201	NEW BEDFORD	
	RAMP-RT 140 NB TO RT 195 WB		566	201	NEW BEDFORD	-
	RAMP-RT 140 NB TO RT 95 NB		388	99	FOXBOROUGH	
1	RAMP-RT 140 SB TO RT 195 EB		566	201	NEW BEDFORD	2
	RAMP-RT 140 SB TO RT 195 EB		566	201	NEW BEDFORD	
	RAMP-RT 140 SB TO RT 195 EB		566	201	NEW BEDFORD	
1	RAMP-RT 140 SB TO RT 195 WB		566	201	NEW BEDFORD	
- 1	RAMP-RT 140 SB TO RT 495 NB		413	167	MANSFIELD	
1	RAMP-RT 140 SB TO RT 95 NB		388	99	FOXBOROUGH	
	RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
1	RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
	RAMP-RT 140 TO RT 2 WB		111	332	WESTMINSTER	
	RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
	RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
	RAMP-RT 140 TO RT 24 NB		428	293	TAUNTON	
	RAMP-RT 16 EB TO RT 1 NB		200	248	REVERE	
1.						

Join!

Join the summary table back to the 'towns' attribute table.

• Both have the common attribute of TOWN.

This will bring the attribute of total road length into your polygon shapefile of roads.



What is the name for this kind of map?

